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# Artist Bio

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Simon initially graduated from a Bachelor of Arts (Industrial Design) at Newcastle University, NSW. He is due to complete an MFA in Production at the Victorian College of the Arts (VCA) in Melbourne in March this year (2019). His research explores the benefits of using digital projection as scenery for low budget theatrical performance. Investigating how the relationship between dramatic text and digital technology influences the creative process. Currently, Simon balances his time between a pivotal support role and sessional teaching in the visual arts at Melbourne Polytechnic, a postgraduate research degree at VCA/University of Melbourne and being a freelance artist/designer.

He has exhibited works in a range of independently run group shows across Melbourne since 2005. This has included clay sculpting, metal and resin casting, paper sculpture, timber concept furniture, illustration and digital projection. Simon's freelance performance work spans a variety of roles, from design assistant in the ceremonies department for the 2006 Commonwealth Games to set design with independent theatre and performance groups, such as Melbourne Shakespeare Company and One Step at a Time Like This. His articulated, scale model of Dan Potra's 'Flying Tram' for the 2006 Commonwealth games, is held in the Museums Victoria collection.

Nominated for a City of Newcastle Drama Award (CONDA) for Set design, during the final year of his undergraduate degree, Simon has maintained a strong connection with the performing arts. He has chosen to focus this passionate connection in the area of independent, low-budget production and the opportunities being offered by accessible digital technology. As part of this focus, he undertook a 12 month 'hot-desk' residency at ACMI-X in 2017, to support development of a collaborative theatre project performed at the Melbourne Fringe Festival and documented as part of his MFA.